Release Notes

» The following applications **are not** installed by default, as they have been

 obsoleted by Steam:

 -Console Background Compiler

 -Half-Life Launcher Elite

 -MapInstall

 -PakScape

» If you would like to install these applications, then you will have to manually

 select them on the components menu.

» A number of applications included in Half-Life Tool Pack require Microsoft .NET

 Framework and an up-to-date version of DirectX. Links to these programs can

 be found in the Half-Life Tool Pack program group on your startmenu.

» Unattended or "silent" installs are no longer supported; as certain user input is

 required for proper installation.

Version History

Version 2.6
- Added Amytal 1.21

- Added GTKRadiant 1.4.0
- Added TBNavigator 1.2
- Added XP-Cagey's ZHLT 1.7/p13
- Added a link to Kquery
- Added a start-up check to ensure Steam is installed
- Added several new installation options for various applications
- Added some custom menus and graphics to the installer
- Added the source code to Zoner's Half-Life Tools
- Added two additional MilkShape 3D plugins
- Upgraded Cheating-Death to v4.16.0
- Upgraded Half-Life Winamp Control to v2.6.4
- Upgraded HLSW to v1.0.0.20 Beta
- Upgraded HLTooLz to v3.0.2
- Upgraded Terrain Generator to v3.0.0 Beta Build 12
- Upgraded WinBSPC to v1.4
- Upgraded the Lame MP3 CODEC to v3.95.1
- Removed Compilation Controller (Replaced by TBNavigator)
- Removed QERadiant (Replaced by GtkRadiant)
- Rewrote the readme file
- Removed the unattended installation guide
- The commandmenu.txt file will now automatically restored upon uninstallation
- GCF cache files are now automatically associated with GCFScape
- Fixed some file registration problems under Win9x
- Fixed some invalid shortcuts and removed the separate Command Prompts for Win9x/WinNT (OS is detected automatically now)
- Fixed a bug where the installation of Steam related files would fail if the username directory did not exist (e.g. after a fresh Steam install)
- The VB6 Runtime package is now included and integrated into the installer
- Upgraded to the latest version of InnoSetup
- Various other internal/external updates and improvements

Version 2.5
- Added BSPTwoMAP 1.4b
- Added CZBindMaker 1.1
- Added GCFScape 1.0.0 Beta
- Added Half-Life Winamp Control 2.6.3
- Added the source code to CZBindMaker and VirtualDub
- Added additional installation options for Valve Hammer Editor
- Fixed some dll/ocx dependency issues
- Updated the unattended installation guide
- Upgraded Cheating-Death to v4.12.0
- Upgraded VirtualDub to v1.5.10
- Upgraded MilkShape 3D to v1.7.0 final
- Upgraded QuArK to v6.4 Alpha3
- Upgraded to the latest version of InnoSetup

Version 2.4
- Added GenSurf v1.9
- Added the GenSurf QERadiant plugin
- Added MapBackup 2.0
- Added QuArK 6.4 Alpha2's source code
- Added new registry entries for HLTP
- Added an unattended installation guide
- Added links to some additional applications
- Upgraded Cheating-Death to v4.7.0
- Upgraded HLTooLz to v2.3
- Upgraded QuArK to v6.4 Alpha2
- Upgraded Terrain Generator to v3.0.0 Build 10
- Fixed some errors in the readme file and program group
- Renamed Sprite Viewer to SprView (proper name)
- Changed the internal component names for easier unattended installs
- Non Steam friendly apps are now unchecked by default
- Upgraded to the latest version of InnoSetup
- Various other minor tweaks/changes

Version 2.3
- Added SkyGen 1.0
- Added Steam Customizer 1.0.4 Build 18
- Added VirtualDub 1.5.9
- Added WavNormalizer 1.0.4

- Upgraded Cheating-Death to v4.6.1
- Upgraded DemoFreak to v0.65 Beta
- Upgraded GoldWave Shareware to v5.06
- Upgraded HLTooLz to v2.1.1
- Upgraded MilkShape 3D Trial to v1.7.0 Beta3
- Added some additional plugins for MilkShape 3D
- Added links to some additional applications
- Various other minor tweaks/changes

Version 2.2
- Added MDL Flip (3/15/0)
- Added Kratisto's MDL Decompiler 1.2 Plugin
- Upgraded HLTooLz to v2.1
- Upgraded MilkShape 3D Trial to v1.7.0 Beta

Version 2.1
- Added Jeds HLMV 1.0 and set it as the default model viewer
- Added Sprite Maker 1.00
- Added MAP Viewer 1.0.1's source code
- Upgraded Cheating Death to v4.5.1
- Fixed the compact installation option
- Re-categorized Auto Seamer and Compilation Controller

Version 2.0
- First stand-alone release, many new tools/features added

Version 1.x
- Basic version(s), bundled with Mercenary Pack 2.6 and earlier